

# Data Storage

Representing  
Images

# Representing Images

## Pixel

- ✓ Collection of dots - Pixel short for Picture Element.
- ✓ Appearance of each pixel is encoded to form bit map.
- ✓ Many display devices, printers work on Pixel concept.

# Encoding Methods

## Pixel to bit map

- ✓ In black and white images, each pixel is represented as one bit – e.g. 0 for black and 1 for white
- ✓ Often used in Facsimile

# Encoding Methods

## Handling shades

- ✓ 8 bits
- ✓ Variety of shades of grayness.

# Encoding Methods

## Colorful Images encoding

- ✓ One byte for Red, Green, and Blue
- ✓ Brightness Chrominance

# Encoding Methods

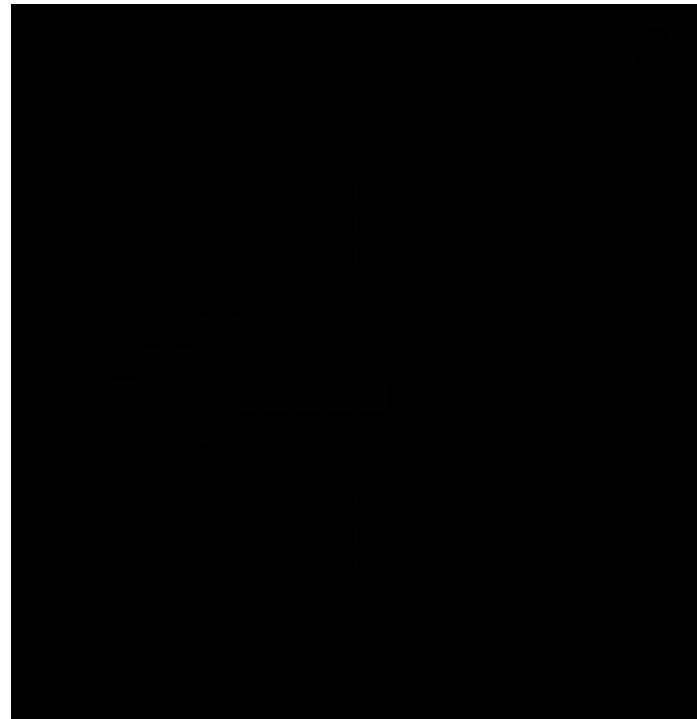
## Brightness Chrominance

- ✓ One brightness component and two color components.
- ✓ Brightness component= Pixel's luminance (sum of red, green, and blue)
- ✓ Blue Chrominance and Red Chrominance
- ✓ Difference between luminance and amount of blue or red

# Bit map issues

## Scaling of Images

- ✓ Scaling to a larger size needs more pixels
- ✓ Digital Zoom



<https://www.mathworks.com/matlabcentral/answers/282583-writable-bitmap-with-grid-in-mat>

# Alternative Method

## Geometric Structures

- ✓ Collection of lines and curves
- ✓ Using Analytical Geometry
- ✓ Technique: How geometric structures should be displayed rather Pixel reproduction

# Geometric Structures

## Scalable Fonts

- ✓ TrueType by Microsoft and Apple
- ✓ PostScript by Adobe
- ✓ Also popular in Computer Aided Design (CAD)

# Summary

## Representing Images

- ✓ Pixel
- ✓ Bit map
- ✓ Brightness Chrominance
- ✓ Geometric Structures